Microsoft Access	Introduction to Database Management System.
	• Examine database concepts, along with key
	constraints.
	Designing and building database with related tables in
	datasheet view or by using the table wizard
	<ul> <li>Develop simple, multiple-criteria, calculated fields, parameter, totaling and action-based queries</li> </ul>
	<ul> <li>Designing Forms Build complex forms in design view using different form elements. Build forms of the type: Main/Sub form and query-based</li> </ul>
	<ul> <li>Learning the advanced form design features such as use of the toolbox, command buttons, option groups, combo-boxes, lines or rectangles, or designing a form from scratch in Design view.</li> </ul>
	<ul> <li>Generating Reports and creating report based application.</li> </ul>
	Import and export data.
	Sorting, Retrieving and Analyzing Data
Microsoft	Get familiar with the Microsoft Publisher environment
Publisher	and start working on a publication
	Modify the layout and structure of a publication
	<ul><li>Format text in a publication</li><li>Understanding layout guides</li></ul>
	Edit the contents in a publication
	Creation of Master Pages
	Acquiring knowledge on format graphics in a publication
	Prepare a publication for distribution

ADVANCED COMPUTER		
JAVA	<ul> <li>Understanding the concepts of Object oriented programming, Java Virtual Machine and JDK</li> <li>Learn keyword and writing, debugging java programs</li> <li>Design, implement, test, debug, and document programs that use basic data types and computation, simple I/O, conditional and iterative structures, and functions.</li> <li>Apply the techniques of structured (functional) decomposition to break a program into smaller pieces.</li> <li>Write programs that use data structures, including arrays, strings, linked lists, stacks, queues, sets, and maps.</li> <li>Design, implement, test, debug, and document recursive functions.</li> <li>Design, implement, test, debug, and document GUI, event-driven programs and object-oriented programs</li> </ul>	

	WEB DESIGNING
Javascript	• Explain separation of concerns and identify the three layers of the web.
	• Use operators, variables, arrays, control structures, functions and objects in JavaScript.
	Identify popular JavaScript Libraries.
	<ul> <li>Understanding Events in JavaScript.</li> </ul>
	<ul> <li>Use regular expressions for form validation.</li> </ul>